

GAMEBOY ADVANCE

# NICKTOONS™ Battle for VOLCANO ISLAND



INSTRUCTION BOOKLET

THQ



**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**

**Altered vision**

**Eye or muscle twitching**

**Involuntary movements**

**Loss of awareness**

**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.



## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.



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**Rev-D (L)**

**EVERYONE**



Comic Mischief

**ESRB CONTENT RATING**

[www.esrb.org](http://www.esrb.org)

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# CONTENTS

Volcano Island!.....	2
Set-Up .....	3
Controls.....	4
Main Menu .....	6
Roll Call .....	8
Essential Items.....	10
Enemies and Island Entities .....	11
Credits.....	18
Limited Warranty.....	22



# VOLCANO ISLAND!

Pack your bags and set a course for adventure, the evil Mawgu has set up shop on Volcano Island and it's up to you to shut him down. But it won't be easy – the Island is crawling with creepy creatures and menacing monsters. Luckily, you'll have SpongeBob SquarePants, Danny Phantom, Patrick Star, Timmy Turner, and Cosmo & Wanda to help you navigate the perils and pitfalls of this once peaceful tropical paradise. So slap on the sunscreen and take a stand in the sand, the fate of Volcano Island is in your hands!

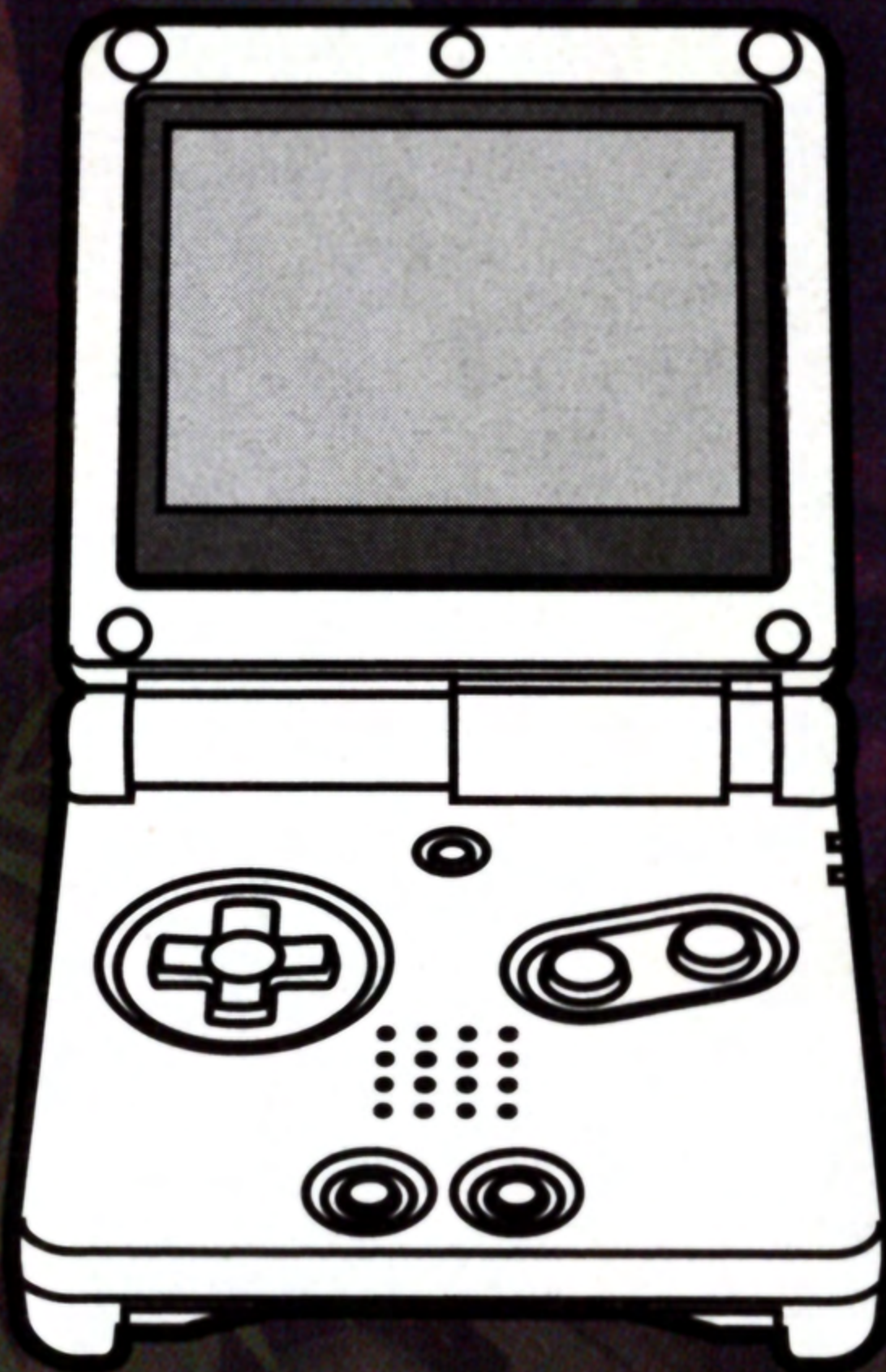


# SET-UP

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of Nicktoons: Battle for Volcano Island™ into the slot on the Nintendo® Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the power switch. The title screen should appear (if you don't see it, begin again at step 1).
4. When the title screen appears, press START to proceed to the Main Menu.



# CONTROLS



## **BUTTON**

+Control Pad

A Button

L Button

START

## **ACTION**

Move

Jump

Swap Characters

Start Game/

Pause Menu

## **SPONGEBOB SQUAREPANTS**

B Button

Blow Bubbles. Press  
and Hold to Blow  
Bubbles Further

R Button

Activate Worm Dig



## **DANNY PHANTOM**

R Button

Toggle Ghost Mode On and Off

## **TIMMY TURNER**

Hold R Button

Activate Timmy's Slingshot Mode While Hanging on a Hook Point

+Control Pad

Aim and Stretch While in Slingshot Mode.

Release R Button

Launch

## **PATRICK STAR**

R Button

Hold to Attach to Sticky Walls

A Button

Activate Parachute Pants



# MAIN MENU

Use the +Control Pad/A Button to choose from the following:

**Play Game** – Begin a brand new Volcano Island adventure or resume a previously saved game.

**Options** – Customize your game with the following options:

**Music** – Adjust background music volume.

**SFX** – Adjust sound effects volume.

**Display** – Select from NORMAL, BRIGHT, or VERY BRIGHT.





**Credits** – View a list of the Island beach bums who helped create this game.

**Pause Menu** – There are three selections to choose from depending on your current position in the game:

- **Continue** – Resume Game.
- **Save and Quit** – Save your progress and quit the game.
- **Return to Hub** – Quit level and return to Hub area. Note that all current level progress will be lost. (Main and Challenge Levels only.)

## SAVING

When starting a new game use the +Control Pad/A Button to select one of the empty slots that appear on the screen. To load a previously saved game select from one of the three save slots.





# ROLL CALL



**SpongeBob SquarePants:** The number one patty maker under the sea, SpongeBob can blow bubbles to clear Hanging Ooze or activate Bubble Buttons. When SpongeBob finds his Upgrade, he can also dig through the dirt like a worm!



**Danny Phantom:** Although the Island is making his phantom powers weak, Danny can still use his Ghost Mode to pass through certain types of blocks. Activate Danny's Upgrade to see special blocks which only he can stand on.





**Timmy Turner:** Thanks to Cosmo and Wanda, Timmy can become a virtual slingshot to access those hard-to-reach places. Just jump on a Hook Point, stretch, aim, and fire at will! The further he stretches, the farther he'll fly.



**Patrick Star:** SpongeBob's loyal Sea Star pal, Patrick can cling to certain types of walls. Locate his lost parachute pants and he can float to otherwise inaccessible areas.



# ESSENTIAL ITEMS



**Rip-Zipper Pieces:** Collect them to build the Rip-Zipper and defeat the evil Mawgu.



**Power-Ups:** These special Stars will allow each character to activate their Upgrade abilities.



# ENEMIES AND ISLAND ENTITIES



**Hub Doors:** These stubborn guardian stones won't let you pass until you've collected the required number of Rip-Zipper pieces.



**Moving Platforms:** Hop aboard and surf your way to the other side.



**Hook Point:** All the Nicktoons can hang from a Hook Point but only Timmy can use them to perform his signature Slingshot move.







**Hook Switch:** Hang on tight to activate an Island surprise.



**Hook Path:** Grab hold of these moving hooks to hitch a ride to the other side.



**Sand Crawler:** These mindless clumps of tainted sand comb the beach looking for a fight.



**Doors:** These dubious doors will block your path. Locate their switches to open them up.





**Button:** Activate by standing on top of them.



**Hazardous Surface:** Look but don't touch—or risk being sent back to the last safe point.



**Sticky Walls:** For once, getting stuck is a good thing – and Patrick is just the Starfish to do it. Use his exceptional clinging abilities to get in and out of sticky situations.



**Block** – Only Danny can pass through these eerie obstacles.





**Ghost Block** – Danny's Upgrade will give him access to these phantom blockades.

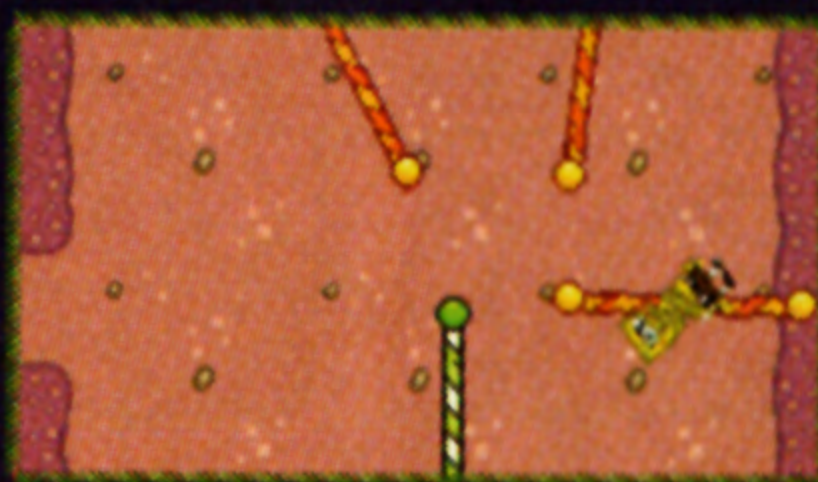


**Safe Points** – Once a Safe Point is activated, the player will be returned to here if injured. Each Safe Point holds one red heart that will be awarded if the player has been injured and has less than five red hearts.



**Float Launch** – Once Patrick finds his pants, use these launch pads to send him flying.





**Activation Gate** – Correctly navigate for successful activation.



**Bubble Button** – Help SpongeBob blow a bubble into these devices to keep the Nicktoons moving.



**Hanging Ooze** – The name says it all. Have SpongeBob blow bubbles to clean it up and clear your path.



**Main Doors** – Hop on through to access Main Level areas.







**Challenge Doors** – Slip inside to reach Challenge Level areas.



**Switch Light** – These will light up to show that you have activated a nearby switch correctly.



**Rock Block** – Beware the crushing blow of these merciless Rock Monsters.



**Rock Block Hurt** – Ouch! We get the point, these spiny Rock Monsters pack a painful punch.





**Turf Crusher** – Climb aboard for a quick one way ticket straight up – just get off before smashing into the ceiling!



**Edge Patroller/Rock Star Fish** – Stay sharp to avoid their super-painful spikes.





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